

## Music Standards & Procedures

V. Alriche, C. Meti (K5 only)

Pre-K through Grade 6

2025-2026

The standards and procedures are, essentially, what students should know and be able to do in the three (3) main competencies, as stated in the Quebec Education Program (QEP)

[http://www.education.gouv.qc.ca/fileadmin/site\\_web/documents/education/jeunes/pfeq/CE\\_PFEQ\\_musique-primaire.pdf](http://www.education.gouv.qc.ca/fileadmin/site_web/documents/education/jeunes/pfeq/CE_PFEQ_musique-primaire.pdf):

1. Interpret (performing music)
2. Appreciate (expressing personal opinions and emotions on composers, their works, and related social and historical contexts)
3. Create (exploring project-based initiatives on music creations)

### Cycle I: Pre-K, K, and Grade 1 & 2

Goals and objectives can be evaluated (verified) through various means including verbally, in writing, or via musical demonstrations (using a musical instrument/accessory, the human voice, pen and paper, or technological tools), as described below:

Grade Level	General Goal	Specific Targets	Knowledge	Skills	Resources
Cycle I	Eveil Musical or Discovering Music through melody, harmony, rhythm, and timbre or tone color.	Identify various types of musical sources (events) and the emotions they create.	Students will be able to: Hear the difference between noise and sound. Observe how different types of sounds are made, and how they are perceived and experienced.	Students will be able to: name the music alphabet. Respond to the emotions that they experience from making or listening to music. Count beats and perform rhythmic patterns from grade level repertoire. Imitate the sounds they hear. Move to the musical examples/excerpts played by the teacher.	Teaching and learning resources will include Dalcroze's Eurhythmics, Orff-Schulwerk, Kodaly's Tonic Sol-Fa, Suzuki Talent Education, Gordon's Music Pedagogy, along with other tools, such as: The Mozart Effect, World Music Pedagogy, and Conversational Solfege, and websites such as <a href="http://dynamicmusicroom.com">dynamicmusicroom.com</a> <a href="https://www.musictheory.net">https://www.musictheory.net</a> <a href="https://www.classicsforkids.com/">https://www.classicsforkids.com/</a>

### Cycle II: Grade 3 & 4:

Goals and objectives can be evaluated (verified) through various means including verbally, in writing, or via musical demonstrations (using a musical instrument or the human voice), as described below:

<b>Grade Level</b>	<b>General Goal</b>	<b>Specific Targets</b>	<b>Knowledge</b>	<b>Skills</b>	<b>Resources</b>
Cycle II	Explore the human voice as a foundation to general music development.	Develop the techniques of solfeggio (note identification by sight and sound) and how they apply to the voice as a genuine musical instrument.	Students will be able to: Use the human voice just as any other instruments to showcase their creative capabilities.	Students will be able to: Train the voice using vocalizing techniques of scales, intervals, and graded repertory of various musical genres and cultures.	Teaching and learning resources will include Dalcroze's Eurhythmics, Orff-Schulwerk, Kodaly's Tonic Sol-Fa, Suzuki Talent Education, Gordon's Music Pedagogy, along with other tools, such as: The Mozart Effect, World Music Pedagogy, and Conversational Solfege, and websites such as <a href="http://dynamicmusicroom.com">dynamicmusicroom.com</a> <a href="https://www.musictheory.net">https://www.musictheory.net</a> <a href="https://www.classicsforkids.com">https://www.classicsforkids.com</a>

### Cycle III: Grade 5 & 6:

Goals and objectives can be evaluated (verified) through various means including verbally, in writing, or via musical demonstrations (using a musical instrument or the human voice), as described below:

<b>Grade Level</b>	<b>General Goal</b>	<b>Specific Targets</b>	<b>Knowledge</b>	<b>Skills</b>	<b>Resources</b>
Cycle III	Develop musicality or musicianship through sound practice habits.	Apply various strategies of deliberate practice with defined objectives: note accuracy, tempo, phrasing, fluency, or memorization.	Students will be able to: Realize that music making is a process, as is the case in any artistic endeavor. As such, it takes time and strategies to learn and execute an art form with a given level of proficiency.	Students will be able to: Devise ways of breaking down practice assignments in smaller, manageable chunks. In other words, they learn to set SMART goals: Specific, measurable, achievable, Realistic, and time-specific.	Teaching and learning resources will include Dalcroze's Eurhythmics, Orff-Schulwerk, Kodaly's Tonic-Sol-Fa, Suzuki Talent Education, Gordon's Music Pedagogy, along with other tools, such as: The Mozart Effect, World Music Pedagogy, and Conversational Solfege, and websites such as <a href="http://dynamicmusicroom.com">dynamicmusicroom.com</a> <a href="https://www.musictheory.net">https://www.musictheory.net</a> <a href="https://www.classicsforkids.com">https://www.classicsforkids.com</a>

**-The standards and procedures are a living document; therefore changes may be made as needed.**

**-Google Classroom will be used regularly to post homework and student/parent resources**

**-Video conferencing (TEAMS) and Google Classroom will be used in the event of class or school closure directed by the School Board (EMSB) or Santé Publique**